

## Math 304 (Spring 2015) - Homework 7

### Problem 1.

Find the angle between the vectors  $\vec{x} = (1, 1, 1)$  and  $\vec{y} = (1, 0, 1)$ . (You can express your answer in terms of  $\arccos \theta$ .)

**Solution:** Let  $\theta$  be the angle between  $\vec{x}$  and  $\vec{y}$ . Then

$$\cos \theta = \frac{\vec{x} \cdot \vec{y}}{\|\vec{x}\| \|\vec{y}\|} = \frac{2}{\sqrt{6}}.$$

So  $\theta = \arccos\left(\frac{2}{\sqrt{6}}\right)$ .

### Problem 2.

Let  $V$  be the subspace of  $\mathbb{R}^3$  spanned by  $v_1 = (1, 0, 1)$  and  $v_2 = (1, 0, 0)$ . Find a basis of  $V^\perp$ .

**Solution:**  $V^\perp$  consists of vectors  $(a, b, c)$  which satisfy the following conditions.

$$\begin{cases} (1, 0, 1) \cdot (a, b, c) = 0 \\ (1, 0, 0) \cdot (a, b, c) = 0 \end{cases}$$

That is,

$$\begin{cases} a + c = 0 \\ a = 0 \end{cases}$$

So we have

$$\begin{pmatrix} a \\ b \\ c \end{pmatrix} = \begin{pmatrix} 0 \\ s \\ 0 \end{pmatrix}$$

It follows that

$$\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$$

forms a basis of  $V^\perp$ .

**Problem 3.**

Suppose  $W$  is a subspace of  $\mathbb{R}^n$ . Show that  $W^\perp$  is also a subspace of  $\mathbb{R}^n$ .

**Solution:** To show that  $W^\perp$  is a subspace of  $\mathbb{R}^n$ , we need to show that  $W^\perp$  is nonempty, and is closed under addition and scalar multiplication.

(i) The zero vector  $0$  is certainly in  $W^\perp$ . So  $W^\perp$  is nonempty.

(ii) If  $w_1, w_2 \in W^\perp$ , that is,  $w_1 \cdot v = 0$  and  $w_2 \cdot v = 0$  for all  $v \in W$ , then

$$(w_1 + w_2) \cdot v = w_1 \cdot v + w_2 \cdot v = 0 + 0 = 0.$$

This implies that  $w_1 + w_2 \in W^\perp$ .

(iii) If  $w_1 \in W^\perp$ , and  $\alpha \in \mathbb{R}$ , then

$$(\alpha w_1) \cdot v = \alpha(w_1 \cdot v) = 0$$

for all  $v \in W$ . This implies  $\alpha w_1 \in W^\perp$ .

**Problem 4.**

Let  $v = (1, 2, -2, 0)$  and  $w = (2, 0, 3, 1)$  in  $\mathbb{R}^4$ .

- (a) Find the scalar projection of  $v$  onto  $w$ .
- (b) Find the vector projection of  $v$  onto  $w$ .

**Solution:**

(a) The scalar projection of  $v$  onto  $w$  is given by

$$\frac{v \cdot w}{\|w\|} = \frac{-4}{\sqrt{14}}$$

(b) The vector projection of  $v$  onto  $w$  is given by

$$\left( \frac{v \cdot w}{\|w\|^2} \right) w = \frac{-2}{7}(2, 0, 3, 1) = \left( \frac{-4}{7}, 0, \frac{-6}{7}, \frac{-2}{7} \right)$$

**Problem 5.**

- (a) Find the distance between the point  $(2, 3, 4)$  and the plane

$$x + y + z = 3$$

- (b) Recall that we use three equations to describe a line in  $\mathbb{R}^3$ . For example a line that passes through the point  $(1, -1, 5)$  with the direction  $\vec{v} = (2, 3, 4)$  is given by

$$x = 2t + 1, \quad y = 3t - 1, \quad z = 4t + 5.$$

Now given two lines

$$L_1 : x = t + 1, \quad y = 3t + 1, \quad z = 2t - 1,$$

and

$$L_2 : x = 2t - 2, \quad y = 2t + 3, \quad z = t + 1,$$

suppose a plane  $H$  is parallel to both  $L_1$  and  $L_2$ . Moreover,  $H$  passes through the point  $(0, 1, 0)$ . Find the equation of the plane  $H$ .

**Solution:**

- (a) Pick a point on the plane. For example,  $(0, 0, 3)$  is a point on the plane. Form the vector that goes from the point  $(2, 3, 4)$  to this point  $(0, 0, 3)$ . This is

$$v = (-2, -3, -1)$$

Now the distance is given by the scalar projection of  $v$  onto the normal vector  $n = (1, 1, 1)$  of the plane

$$\frac{v \cdot n}{\|n\|} = \frac{-6}{\sqrt{3}} = -2\sqrt{3}$$

In fact, we need to the absolute value of this number, since the distance is always nonnegative. So the distance is

$$2\sqrt{3}$$

- (b) To find the equation of the plane, we need to find its normal vector. The normal vector  $n$  of the plane is orthogonal to both direction vectors of the lines. Denote the direction vectors of the lines by

$$v_1 = (1, 3, 2), \quad v_2 = (2, 2, 1)$$

So  $n$  is the cross product of  $v_1$  and  $v_2$ :

$$n = \begin{vmatrix} i & j & k \\ 1 & 3 & 2 \\ 2 & 2 & 1 \end{vmatrix} = (-1, 3, -4)$$

So the equation of the plane is

$$-x + 3y - 4z = d$$

for some  $d$ . Plug in the point  $(0, 1, 0)$  into this equation to solve for  $d$ , and we get

$$-x + 3y - 4z = 3.$$